CHALMERS, GÖTEBORGS UNIVERSITET

EXAM for
ARTIFICIAL NEURAL NETWORKS

COURSE CODES: **FFR 135, FIM 720 GU, PhD**

Maximum score on this exam: 12 points. Each question gives at most 2 points. Maximum score for homework problems: 12 points. To pass the course it is necessary to score at least 5 points on this written exam.

CTH >13.5 passed; >17 grade 4; >21.5 grade 5,
GU >13.5 grade G; > 19.5 grade VG.

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1. Backpropagation
Derive stochastic gradient-descent learning rules for the weights of the network shown in Figure 1. All activation functions are of sigmoid form, $\sigma(b) = 1/(1+\mathrm{e}^{-b})$, hidden thresholds are denoted by θ_j, and those of the output neurons by Θ_i. The energy function is

$$H = -\sum_{i,\mu} \left[t_i^{(\mu)} \log O_i^{(\mu)} + (1 - t_i^{(\mu)}) \log(1 - O_i^{(\mu)}) \right], \tag{1}$$

where log is the natural logarithm, $t_i^{(\mu)}$ are the targets, $O_i^{(\mu)}$ are the outputs, and μ labels different inputs.

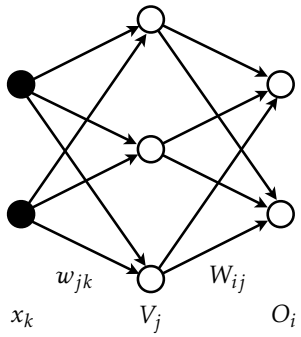


Figure 1: Network layout for question 1.

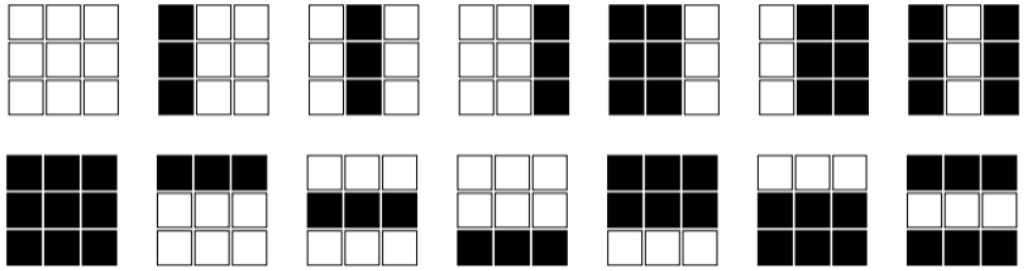


Figure 2: Bars-and-stripes ensemble, ■ corresponds to $x = 1$, and □ to $x = 0$. Question 3

2. Restricted Boltzmann machine with 0/1 neurons
The learning rule for a restricted Boltzmann machine reads:

$$\delta w_{mn}^{(\mu)} = \eta\big(\langle h_m x_n^{(\mu)}\rangle_{\text{data}} - \langle h_m v_n\rangle_{\text{model}}\big)\,. \tag{2}$$

Give the definitions of all variables in Equation (2), explain how the averages $\langle\cdots\rangle_{\text{data}}$ and $\langle\cdots\rangle_{\text{model}}$ are computed, and evaluate them further by performing the sums over the states of the hidden neurons contained in the averages. Assume that the states of all neurons take the values 0 or 1. Contrast your results with those for ± 1 neurons, given e.g. in the lecture notes.

3. Convolutional net
Figure 2 shows the patterns of the 3×3 bars-and-stripes ensemble with 0/1 digits. Construct a convolutional network that classifies the patterns into bars and stripes. Use one convolution layer with at most four 2×2 kernels, one pooling layer, and at most one fully connected layer for classification. Give all parameters of the network (all weights, thresholds, activation functions, padding, and stride where relevant).

4. Boolean AND problem
(**a**) Consider a linear unit with weight vector $\boldsymbol{w}$ and threshold θ. Choose appropriate inputs $\boldsymbol{x}^{(\mu)}$ and targets $t^{(\mu)}$ to represent the Boolean AND function. Write down the corresponding value table, and draw the patterns in the input plane.

(**b**) Set the gradients of the energy function $H = \frac{1}{2}\sum_\mu (t^{(\mu)} - O^{(\mu)})^2$ to zero and solve the resulting equations for the weights and the thresholds.

(**c**) Explain why a linear unit cannot solve binary classification problems when the inputs are linearly dependent.

(**d**) Do the weights and thresholds you obtained in (**b**) solve the Boolean AND problem? After all, those values correspond to an extremum of the energy function. Discuss (only a couple of sentences needed).

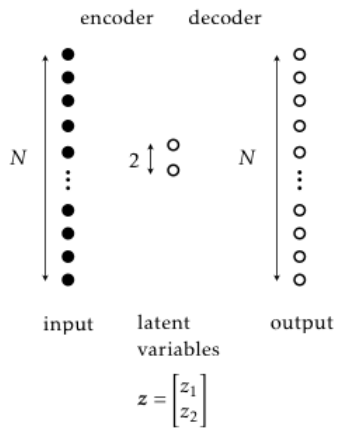


Figure 3: Autoencoder, question 5. Input and output dimension N.

5. Autoencoder

Figure 3 shows the layout for an autoencoder. The bottleneck layer has two neurons, their states z_1 and z_2 are the latent variables. All neurons are linear units with zero thresholds.

(**a**) Explain why it is ok to put the thresholds to zero for zero-mean inputs.

(**b**) Write down the quadratic energy function in terms of the weight matrices $\mathbb{W}_\mathrm{e}$ and $\mathbb{W}_\mathrm{d}$ of the encoder and the decoder.

(**c**) Derive the optimal weight matrix of the decoder. Use singular-value decomposition of the matrix $\mathbb{X}$ that has the pattern vectors $\boldsymbol{x}^{(\mu)}$ as its columns.

(**d**) Derive the optimal weight matrix for the encoder. Analyse the resulting expression for $\boldsymbol{z}^{(\mu)}$ and argue that the latent variables $z_1^{(\mu)}$ and $z_2^{(\mu)}$ are the top two principal components of the input $\boldsymbol{x}^{(\mu)}$ (assuming zero-mean input data and optimal weights).

6. Error probability in Hopfield model

(**a**) Derive the expression

$$P_\mathrm{error}^{t=1} = \frac{1}{2}\Big[1 - \mathrm{erf}\Big(\sqrt{\frac{1}{2\alpha}}\Big)\Big] \tag{3}$$

for the one-step error probability for the deterministic Hopfield model, where α is the storage capacity. Start by feeding a stored pattern, and compute the probability that a bit is erroneously changed under the McCulloch-Pitts dynamics. Use the central-limit theorem (do **not** derive this theorem, but state what it says, and how it is used in your derivation).

(**b**) The cross-talk term is negligible if the storage capacity is small enough. The condition is $\alpha \ll N^{-1} \log N$, where N is the number of bits per pattern. Where does the factor $\log N$ come from (log is the natural logarithm)?

Problem 1: Backpropagation.

$$\delta W_{mn} = -\eta \frac{\partial H}{\partial W_{mn}} = -\eta \sum_{p,q} \frac{\partial H}{\partial \sigma_p} \frac{\partial \sigma_p}{\partial W_{mn}}$$

$$= -\eta \sum_p \frac{\partial H}{\partial \sigma_p} \sigma'(B_p) \sum_q \frac{\partial W_{pq}}{\partial W_{mn}} x_q$$

$$= +\eta \sum_{n,p} \left(\frac{t_p^{(n)}}{\sigma_p^{(n)}} - \frac{(1-t_p^{(n)})}{1-\sigma_p^{(n)}} \right) \sigma'(B_p) \sum_q \delta_{pm}\delta_{qn} x_q$$

$$= \eta \sum_n \frac{\left(t_m^{(n)} - \sigma_m^{(n)}\right)}{\sigma_m^{(n)}(1-\sigma_m^{(n)})} \sigma(B_m)(1-\sigma(B_m)) x_n$$

using $\sigma_m^{(n)} = \sigma(B_m^{(n)})$

$$= \eta \sum_n \left(t_m^{(n)} - \sigma_m^{(n)}\right) x_n$$

Similarly by chain rule, obtain.

$$\delta w_{mn} = \eta \sum_{n,p} \left(t_p^{(n)} - \sigma_p^{(n)}\right) W_{pm} \sigma'(b_m) x_n$$

Problem 2: Restricted Boltzmann Machine.

Definitions: η : learning rate

$\delta w_{mn}^{(n)}$: weight update for the weight w_{mn}, corresponding to pattern "n".

h_m : state of the m^{th} hidden neuron.

$x_n^{(n)}$: input

v_n : state of the n^{th} visible neuron.

How to perform the averages:

$\langle h_m x_n^{(n)} \rangle_{data}$ is computed by averaging over all states of the hidden neurons, given that pattern "n" is applied to the visible neurons.

$\langle h_m v_n \rangle_{model}$ can be simplified in a similar manner to the $\langle \cdot \rangle_{data}$ average, but is computed in simulations by M.C. sampling.

$$\langle h_m x_n^{(u)} \rangle_{data} = \sum_{\{h_i = 0,1\}} h_m x_n^{(u)} \prod_{i=1}^{N_h} P(h_i | v = x^{(u)})$$

$$= \sum_{h_m = 0,1} h_m p(h_m | v = x)$$

$$= 1 \cdot p(b_m^{(u)}) + 0 \cdot (1 - p(b_m^{(u)}))$$

$$= p(b_m^{(u)})$$

where $p(b_m^{(u)}) = \frac{1}{1 + e^{-2 b_m^{(u)}}}$

Similarly,

$$\langle h_m v_n \rangle_{model} = \left\langle \frac{v_n}{1 + e^{-2 b_m^{(u)}}} \right\rangle_{model}.$$

Contrast: we find a sigmoid dependence on $b_m^{(u)}$ instead of a tanh dependence, reflecting that the 0,1 neurons do not have a "0" mean. Whereas 1/-1 neurons do.

2.

choose the following filters:

1. $\begin{bmatrix} +1 & +1 \\ -1 & -1 \end{bmatrix}$ 2. $\begin{bmatrix} -1 & -1 \\ 1 & 1 \end{bmatrix}$ 3. $\begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$

4. $\begin{bmatrix} -1 & 1 \\ -1 & 1 \end{bmatrix}$

choose thresholds = 0, stride = 1, padding = 0.

Use max pooling, 2×2 layers

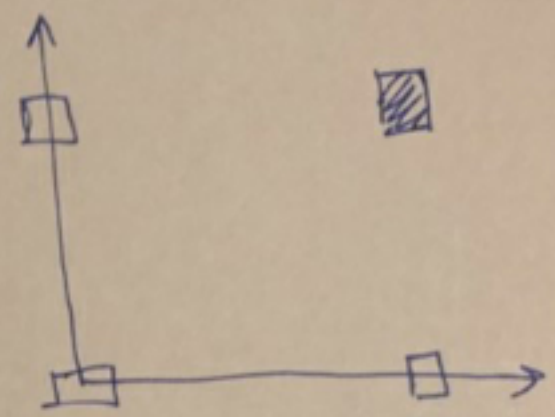
Let bars be monochromatic columns, and stripes be monochromatic rows.

for bars, filters 1, 2 output 0, whereas (+ max pool)

3, 4 + max pool output 2, and vice versa for stripes. Let x_i be the output of the i^{th} filter + max pool. Then a F.C. layer, $g(w_1 x_1 + w_2 x_2 + w_3 x_3 + w_4 x_4 - \theta)$ with $w_1 = w_2 = +1$, $w_3 = w_4 = -1$, $\theta = 0$, and step activation "g" outputs 0 for bars & 1 for stripes.

4. a) Boolean AND problem

Input		Output
0	0	-1
0	1	-1
1	0	-1
1	1	1



□ = -1

▨ = +1

b) $H = \frac{1}{2}\left[(1 - w_1 - w_2 + \theta)^2 + (-1 - w_1 + \theta)^2 + (-1 - w_2 + \theta)^2 + (-1 + \theta)^2 \right]$

Let $\frac{\partial H}{\partial w_1}, \frac{\partial H}{\partial w_2}, \frac{\partial H}{\partial \theta} = 0$.

$\frac{\partial H}{\partial w_1} = 2w_1 + w_2 - 2\theta = 0$

$\frac{\partial H}{\partial w_2} = w_1 + 2w_2 - 2\theta = 0$

$\frac{\partial H}{\partial \theta} = -2 - 2w_1 - 2w_2 + 4\theta = 0$

Solution : $w_1 = 1, w_2 = 1, \theta = 3/2$

(c) See Book section 5.3.
Reason: overlap matrix not invertible for l.d. ~~x~~ input.

(d) No, do not solve the Boolean AND.
The above procedure is equivalent to computing the pseudo inverse for the overlap matrix.
Thus essentially works as a best fit

(5). Auto encoders

a. write output of a layer as $b_i^{(n)} = w_{ij} x_j^{(n)} - \theta_i$
then, average over n ~~and set assume inputs have mean~~

$$\langle b_i^{(n)} \rangle_n = w_{ij} \langle x_j^{(n)} \rangle_n - \theta_i$$

$$\langle b_i^{(n)} \rangle_n = -\theta_i$$

choosing $\theta_i = 0$, sets $\langle b_i^{(n)} \rangle_n > 0$

b) $H = \frac{1}{2} \sum_{i,n} \left(t_i^{(n)} - \sum_{j,k} (W_d)_{ij} (W_e)_{jk} x_k^{(n)} \right)^2$

~~$\mathcal{H}$~~

$$\mathcal{H} = \frac{1}{2} \| X - W_d W_e X \|^2$$

- Where $Y_h = W_e X$

- $X = n \times N$
- assume that X has rank n.

In the given case, $W_d = n \times 2$, $n > 2$,
so can have rank at most 2.

the matrix $W_d Y_h$ that minimises $\mathcal{H}$ is the best rank 2 approximation of X.
can be solved using SVD.

- $X = U_n \Sigma_n V_n^T$

- $W_d Y_h = U_p \Sigma_p V_p$; $p = 2$.

thus one solution can be written
$W_d = U_p T^{-1}$; $Y_h = T \Sigma_p V_p$
for arbit, $R \times p$ T.

finally, need to solve

$$\underset{p\times n}{W_e}\ \underset{n\times N}{X} = \underset{p\times p}{\Pi}\ \underset{p\times p}{\Sigma_p}\ \underset{p\times N}{V_p^T}$$

takes SVD pseudo inverse of X

$$W_c = \underbrace{\Pi\ \Sigma_p\ V_p^T\ V_n\ \Sigma_n^{-1}}_{\underset{p\times n}{\mathbb{1}}}\ U_n^T$$

$p\times p \quad p\times N \quad N\times n \quad n\times n \quad n\times n$

6. $P_{error}^{t>1} = Prob\left(C_i^{(v)} > 1\right)$

using CLT, $C_i^{(v)}$ is normally distributed with mean $=0$ & variance $\sigma_c^2 \simeq \frac{p}{N}$

$$P_{error}^{t>1} = \int_1^\infty dc\ \frac{1}{\sqrt{2\pi\sigma_c^2}}\ e^{-\frac{c^2}{2\sigma_c^2}}$$

$$= 1\left[1 - erf\left(\sqrt{\frac{1}{2\sigma_c^2}}\right)\right]$$